



RULE BOOK AND REGULATIONS 2009

Adult Kickball is a simple game consisting of two teams, bases, and a big ball. Played like softball, the object is to score more runs than the opposing team. In short, kickball plays with 10 fielders and 7 innings. At the end of a game the team with the most runs wins.

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Visit www.libertyparkofamerica.com for schedules and standings
Revised 11-11-09

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LIBERTY PARK OF AMERICA IS GOVERNED BY USSSA AND WAKA RULES. RULES PROVIDED IN THIS BOOK ARE LIBERTY PARK OF AMERICA RULES AND TAKE PRIORITY OVER USSSA AND WAKA RULES.

Liberty Park Of America uses the United States Specialty Sports Association (USSSA) Rulebook, as amended by these Rules and Procedures. Any incident or situation not covered in the booklet, will be ruled on by Liberty Park Of America according to accepted Softball and Kickball Rules and Liberty Park's judgment. Liberty Park Of America its Officers, Management, Employees, Advertisers, Umpires, are not responsible for injuries suffered by players and/or spectators while at Liberty Park Of America.

LIBERTY PARK REGISTRATION PROCESS

- 1.01** A deposit is required to reserve your spot. This deposit is non-refundable unless Liberty Park cancels your league for any reason.
- 1.02** If Liberty Park cancels your league, your deposit will be refunded.
- 1.03** The balance of your team fee must be paid before your first game. If your balance is not paid in full by your start date we reserve the right to replace your team with no refund of your deposit.

PAYMENT, LATE FEE, REFUND & BOUNCED CHECK FEE POLICIES

- 2.01** By registering my team to play at Liberty Park of America, I understand and agree that I am responsible for the payment to Liberty Park for our sports team. I agree to the payment schedule required by Liberty Park and all Liberty Park payments, late fee, refund and bounced check fee policies.
- 2.02** Your deposit amount is non-refundable under any circumstances.
- 2.03** No Fees Paid Are Refundable After The Season Starts. If you drop out of your league before the season starts, we must be notified before the first day of the new season schedule, in order for you to receive a refund of any fees paid over the non-refundable deposit.
- 2.04** If a team drops during the season and has not made all their required payments, that team will still be responsible for paying all money as agreed at time of registration. If a manager pays the teams fees and, subsequent to

that payment, finds a sponsor to pay any portion of that fee, that portion paid by the Sponsor to Liberty Park will be refunded to the manager.

2.05 Payment schedule on your registration form will be strictly enforced along with the refund, late fee and bounced check fee policy. Fees may be paid in cash, check, Visa or MasterCard. No 3rd party checks accepted (excluding corporate sponsorship checks). All checks are subject to the \$35 bounced check fee and the \$35 late fee, if applicable.

2.06 Managers agree to pay a \$35 late fee if final balance is not paid by the end of the day on your first game date. If a team makes their final balance payment by check by the due date and that check subsequently bounces after the final balance due date, the manager will owe not only the \$35 bounced check fee, but also the \$35 late fee.

BASIC REGULATIONS OF LIBERTY PARK

3.01 No alcoholic beverages allowed in the dome or in Liberty's parking lot.

3.02 No smoking is allowed anywhere in the dome.

3.03 Absolutely NO *gum, chew, seeds or spitting* are allowed in the dome. Violation of this rule could result in ejection from the dome. This rule is in effect to protect the Sprinturf field. The turf can be severely damaged as a result of violations of this rule so we ask for everyone's cooperation to maintain the field in its present condition.

3.04 *Absolutely no FIGHTING*. Fighting will result in immediate ejection from the dome and may result in ejection from the league.

3.05 *Absolutely no FOUL LANGUAGE*. It will result in immediate ejection from the dome and may result in ejection from the league.

Teams are also responsible for the action and conduct of their fans.

3.06 No pets, bicycles, roller skates, roller blades or skateboards are allowed in Liberty Park including the Dome Areas.

3.07 Firearms are not allowed anywhere on Liberty Park property.

If a player is intoxicated or under the influence of drugs during a game the umpire has the right to eject that player.

3.08 You must be 18 years or older to be eligible to play.

3.09 Park at your own risk. Liberty Park is not responsible for damage to any vehicle on its premises.

LIABILITY

4.01 Liberty Park Of America is not responsible for injuries suffered by players and/or spectators while at Liberty Park.

MANAGER AND COACHES RESPONSIBILITIES

5.01 A manager is responsible for the conduct of his team's players and coaches before, during, and after a game while at Liberty Park. Teams are also responsible for the conduct of their fans before, during, and after a game while at Liberty Park. Failure to do so may result in game forfeiture and possible league forfeiture. Liberty Park Management will make this determination.

5.02 Each individual team is required to keep a record of the team line-up, score, and actual start time. Please be sure to check with the opposing team after each half inning. If a problem arises, take care of it with the umpire before the game resumes.

5.03 Managers are responsible for the eligibility of their players and for the validity of their Official Team Roster and Contract.

5.04 If during the course of the game a call arises concerning a play, *only* the manager or one of the two coaches may discuss the call with the umpire in a reasonable manner! All others are subject to an automatic ejection for a time period determined by Liberty Park Management.

5.05 You can now check team schedules and standings on our web site at www.libertyparkofamerica.com.

BAD WEATHER

6.01 Liberty Park Management is responsible for the cancellation or postponement of games in the case of Heavy Snow/Bad Weather.

6.02 Please call the field/dome conditions number at (586)978-8311.

6.03 Visit us on Twitter at "libertypark411" for up to the minute game status.

GAME SCHEDULING

7.01 Schedules are posted on www.libertyparkofamerica.com

7.02 If you have a specific date you cannot play, you must notify Liberty Park at the time of registration. We cannot guarantee requests, but will try to accommodate your team. No changes will be made to the schedules once they are printed.

ROSTER

8.01 Teams will be given a blank Roster at the time of registration.

8.02 Each players name must be indicated on the front of the Roster/Contract and each player must sign his/her own name to the reverse side of the Roster/Contract.

8.03 Managers be sure to fill in the entire top portion of the Roster and makeup time information. This includes day of the week, class, league number, managers and coaches phone numbers.

8.04 Doubleheader teams must submit two original Roster/Contracts; one for each league they play in.

READ THE FOLLOWING VERY CAREFULLY

8.05 Rosters will be turned in to the umpire on the field prior to the start of your first game. Umpires will be instructed that no game will start unless your team manager has submitted an original Roster to the umpire. If your team manager is going to be absent on the Roster due date, be sure that a team member has the Roster to submit to the umpire.

8.06 If you are rained/snowed out or have a bye on the due date indicated your Roster will be due to your umpire at the start of your next played game. No game will start on that day unless your original Roster is submitted to your umpire prior to the start of your game.

8.07 No rosters/contracts can be submitted to liberty park's office. rosters/contracts can only be submitted through your umpire.

8.09 Roster changes may be made up to your 4th game of the season. Teams may add on or before the due dates for that season. If teams delete players to make room for the new players the deleted players may not be readded again. No additions or deletions can be made to the Roster/Contract after the due dates unless an injury has occurred and a doctor's excuse can be provided to remove and replace a player. Liberty Park advises that you carry a full roster.

COED LEAGUES

9.01 Teams must have an equal number of men to women in the line-up, or more women than men in the line-up.

9.02 There can never be more men than women in the line-up or on the field defensively. When an AK is used, the team must use either one male AK and one female AK or 1 or 2 female AK(s).

9.03 If a male is walked (Intentional or not)he will be awarded first and second base, the next female kicker has the option of kicking or taking first base.

9.04 Coed teams are not allowed to play more than four infielders when a female is kicking. When a female player is kicking, outfielders must remain approximately 20 feet behind the base line of the infield until the ball is kicked!

ROSTER

10.01 Your completed Roster must be turned in to Liberty Park's office prior to the start of your first game. Every player on the Roster must sign the Waiver on the reverse side of the Roster. No one will be allowed to participate who does not have a signed Waiver in Liberty Park's office.

10.02 Rosters must be turned in with complete information for each player. Coaches are responsible for the eligibility of the players on their Roster. In the case of a player's age being questioned, the Coach is required to provide proof of age within 48 hours of the game.

ROSTER PROTEST

11.01 Coaches must inform Liberty Park of a protest prior to the completion of the game. If for any reason the team being protested has not submitted a Roster, the protest will be upheld. No protests will be accepted after completion of the game.

11.02 Any team found playing an ineligible player would forfeit that game.

11.03 Any changes to your Roster must be made prior to your third game. required to provide proof of age within 48 hours of the game.

PLAYERS ON THE FIELD/IN LINEUP

12.01 Kickball plays with **10 total fielders**, 4 outfielder, 4 infielders and a pitcher/catcher. An optional AK, "additional kicker" is allowed.

12.02 A maximum of 12 players are allowed in a kicking lineup.

THE PLAYING FIELD AND KICKERS BOX

13.01 The kicking box is a rectangle.

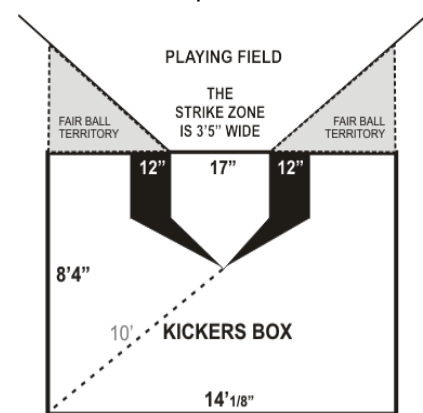
13.02 The front of the box aligned with the front of home plate is 14'1/8" wide. The sides of the box are 8'4" deep.

13.03 The area directly forward the kicking box is fair territory.

13.04 The kicker is not required to start in the kicking box, however the kick must occur within the kicking box.

13.05 The strike zone extends to 1 foot on either side of home plate, and 1 foot high from the bottom of a bouncy ball.

13.06 Base paths in the dome are 60 feet. Base paths Outside are 60 feet. The pithing mound is 50 from the back of home plate.



REGULATION GAMES

14.01 Regulation games last seven (7) full innings.

14.02 Coed Teams must have at least four (4) men and four (4) women present and ready to play at the scheduled game time.

14.03 Teams will be granted a 10 minute grace period for only weekday, 6:00pm scheduled games. All other games, game time is forfeit time.

OFFICIAL GAME

15.01 In the event of rain, snow, inclement weather, acts of God, a game is official if the home team is ahead after 3 1/2 innings, or later, or if the visitors are ahead after 4 or more completed innings. After 4 or more completed innings, if the game is tied it will remain as a tie game.

TIME LIMIT

16.01 No new inning will begin after 1 hour from the start of the game for regular league games. There is no time limit for 1st place playoff championship games.

MERCY RULE

17.01 15 runs after 3 innings or 12 runs after 4 innings. If visitors are ahead by 15 runs after 3 innings or, 12 runs after 4 innings the home team must be given their turn at bat. This rule is in effect for all league and playoff games.

TIE GAMES

18.01 In the event of a tie game "before" the time limit has expired, extra innings will be played in order to give teams a chance to break the tie. Thereafter, at the end of the time limit only the current inning will be completed.

PITCHING AND CATCHING

19.01 Bouncies. A bouncy called as such results in a ball and is: a pitched ball that does not touch the ground at least once before reaching the kicking box; a pitched ball that exceeds one foot in height from the bottom of the ball during the last bounce prior to reaching the kicking box; a pitched ball, prior to reaching the kicker, that exceeds one foot in height from the bottom of the ball immediately after passing through the strike zone; a pitched ball that is higher than one foot at the plate.

19.02 The pitcher must start the act of pitching within the pitching mound. The pitcher must stay behind the pitching strip until the ball is kicked. No part of the pitcher's front foot may be in front of or across the front edge of the pitching strip. Pitching must be done by hand. A team's first infraction will result in a warning to the team that caused the infraction. The second and each subsequent infraction by a team during the game will result in an automatic base for the kicker regardless of the outcome of the kick.

19.03 No player may field forward or advance forward the 1st-3rd base diagonal other than the catcher until the ball is kicked. A infraction will result in kicker being awarded first base only if the ball is kicked into fair territory.

19.04 The catcher must field directly behind the kicker and may not cross home plate nor be positioned forward of the kicker before the ball is kicked. Failure to abide by this rule results in a ball.

19.05 The strike zone extends to 1 foot on either side of home plate to the side of the kickball, and 1 foot high to the bottom of the kickball. A pitch outside the strike zone is a ball.

19.06 Balls must be pitched by hand. No restrictions on pitching style.

19.07 Backstop assistant. A captain may choose to enlist a team member as a backstop assistant to retrieve balls no longer in play. This assistant does not count as a catcher or fielder, must be behind the kicking box and sufficiently back from the catcher, and may not be involved in any play.

19.08 Once the pitcher has the ball in control and retains possession on the mound, the play ends and runners may advance to the base towards which they were headed.

19.09 No Infield Fly Rule in kickball.

KICKING

20.01 All kicks must be made by foot or leg, below the knee. Any ball touched by the foot or leg below the knee is a kick.

20.02 All kicks must occur:

A. at or behind home plate. The kicker may step on home plate to kick, however no part of the planted foot may be in front of or cross the front edge of the home plate. Result will be dead ball kicker is out.

B. within the kicking box. The kicker must have at least a portion of the plant foot within the kicking box during the kick. The kicker may line up outside of the kicking box.

20.03 Bunting is allowed for female kickers only. Males are not allowed to bunt.

RUNNING AND SCORING

21.01 When a runner is upright and on his feet, hitting the runner in the neck or head with the ball is not allowed*. Any runner hit in the neck or head is safe, and advances to the base they were running toward when the ball hit the runner. *1st *Exception*; when a runner slides into a base and gets hit in the head or neck with the ball, the runner will be called out if they have not established the base they are sliding into. *2nd *Exception*: if the runner "intentionally" uses the head or neck to block the ball, and is called by the umpire, the runner is out.

21.02 Base Running on Overthrows; an overthrow is a ball thrown, kicked, or deflected into foul territory or dead ball territory while making a defensive play toward a player or base; a runner may advance only one base beyond the base the runner is running toward from the time of release when the ball travels into dead ball territory; one base on an overthrow is not an automatic right for the runner to advance;

BALL/STRIKE COUNT

22.01 In accordance with the USSSA rules the kicker will have a (3) three ball and (2) two strike count. The kicker will be called out on two strikes. The kicker is awarded first base when three balls are called by the umpire. If the kicker kicks his second foul after one strike, the kicker is out and the ball is dead.

22.02 A Strike is:

a pitched ball passing the 3'5" strike zone that is not kicked
an attempted kick missed inside or outside of the strike zone

22.03 A Ball is:

an illegal bouncy pitch
any catcher crossing home plate or positioned forward the kicker before the ball is kicked

22.04 A Foul Kick is:

a ball kicked outside of the kicking box
a kick made on or above the knee
a kicked ball touched more than once in the kicking box or stopped the kicker in the kicking box.

SIDELINE AREA

23.01 Prior to the kick, no participants/spectators may be in the sideline area except for the kicker, the catcher, referees and designated base coaches. The first infraction will result in a warning to the team that caused the infraction. The second and each subsequent infraction will result in an out for the next kicker in the written scorebook kicking order on the team that caused the infraction.

CRASHING INTO PLAYERS

24.01 An obvious, deliberate attempt of base runner to run or crash into a defensive player with the ball is not allowed, is dangerous and will result in the offending player being ejected for a period of time to be determined by Liberty Park Management. The offending player may be liable for all medical and/or legal costs. Players are not forced to slide, but they may not crash into defensive player. Sliding is dangerous and Liberty Park advises that you do not slide.

FAKE TAG

25.01 Motion of attempting to tag a runner without having the kickball. This is not allowed and the offender will be ejected for a period to be determined by the umpire and Liberty Park Management. The offending player may be liable for all medical and/or legal costs.

HOME TEAM

26.01 Second team listed on schedule is the home team. The home team is responsible for making sure score is recorded and show the correct teams winning and losing. Tournaments and playoffs determine home team by the coin flip conducted by the umpire before the game starts.

FORFEIT TIME

27.01 The Monday through Friday evening 6:00pm scheduled games have a forfeit game time of 10 minutes past the scheduled game time. All games must start when you have a minimum of seven players. All other Monday through Friday games have a forfeit time of the scheduled game time. If at game time a team cannot field a team due to a shortage of players, (providing the opposing manager agrees) the amount of time will be deducted from an hour and ten minutes when a team reaches a seven player minimum. If you forfeit a game, a 7-0 score is entered into the standings for the winning team.

GAME FORFEITS

28.01 The third forfeit by a team in any one season will result in that team being dropped from the league for that season, making them ineligible for league playoffs (if held). Teams ejected from league play after their second forfeit, or teams voluntarily dropping from the league, will not be eligible for refunds of any fees paid. Liberty Park reserves the right to remove our guarantee of games played if that guarantee cannot be honored due to forfeits by other teams.

UNIFORMS

29.01 Team uniforms are optional however, all players must wear spikes, pants (or shorts), and shirts.

29.02 Shoes; football spikes, metal cleats, and replacement cleats with metal inserts are prohibited. Shoes must be worn by all players. Sandals and flip flops are prohibited. Liberty Park advises all players that the game of kickball should be played with plastic spikes.

APPEAL PLAY

30.01 Live and dead ball appeals refer to USSSA Rulebook.

COURTESY RUNNER

31.01 If a manager requests a courtesy runner, the opposing manager may or may not agree. If the manager allows a courtesy runner it will be the last person to make an out. In the Coed league, the courtesy runner must be of the same sex as the player being run for. If a manager agrees to a courtesy runner at the ground rules or at any point during a game, that manager is required to continue to agree to a courtesy runner for any other portion of the game. The courtesy runner continues for the entire game or the remainder of the game.

RE-ENTRY

32.01 Any player listed in the starting kicking order (including AK's) may be removed one time from the kicking order and replaced with a non-starter who has not been in the game yet. Later in the game, the original starter may re-enter in the game in the original kicking order position he/she occupied at the start of the game. The person that replaced the original starter is now out of the game and may not play again in this game, either offensively or defensively. If the original starter is removed from the offensive kicking order a second time, this player is now ineligible to return to this game either offensively or defensively. If the re-entry rule is used, the opposing team, the umpire and the official scorekeeper should be notified.

EJECTION (PLAYER/SPECTATORS)

33.01 Players may be ejected from Liberty Park's premises for crashing into players, fake tagging, unsportsmanlike conduct, fighting, and/or conduct that is deemed unsafe or dangerous. Fighting will not be tolerated and may be penalized with an ejection from Liberty Park for a period of at least one month minimum and one year maximum based on the incident. Players that verbally instigate a fight or provoke unsportsmanlike conduct may also be ejected from Liberty Park for a period to be determined based on the incident. Liberty Park Management will decide these penalties.

33.02 If a player has been ejected based on the guidelines set forth above, the ejection will also affect any other leagues and/or tournaments that player may be scheduled to play in during the period of his/her ejection. The ejection may be for just the game involved or for a time period judged by Liberty Park Management to fit the infraction.

33.03 If a player is ejected or leaves the game for any reason (other than injury) and the team has no substitute for that player, an out will be taken every time the player is due to bat.** Players and spectators are liable for

any injuries and/or damages they cause. Teams are also responsible for their spectators conduct.

EJECTION (TEAM)

34.01 Teams may be ejected from the league for any conduct that is deemed unsafe, dangerous, or unsportsmanlike. Teams ejected will not be eligible for refund of any fees paid. If a suspended player is caught playing in a game he has been suspended from, Liberty Park Management has the right to forfeit the game and give the win to the opposing team with a 7 - 0 score. This rule applies to conduct anywhere on Liberty Park premises.

INJURIES

35.01 If a player is injured during the course of a game and he cannot continue to play and his team does not have anyone to replace the injured player, no out will be taken.

RULE PROTESTS (Judgement calls are NOT protestable)

36.01 In the case of a rule protest, team manager must alert the umpire immediately (prior to the next legal pitch/intentional walk). The umpire must stop the game IMMEDIATELY and get a ruling from the Umpire-In-Chief.

PLAYER PROTESTS

37.01 There is a \$20 fee for each player protested. If the protest is upheld, the \$20 fee will be returned to the manager. If a protest involves a player(s) eligibility, the protest must be made to the umpire before the last out of the game. The umpire must notify Liberty Park Management immediately of a manager's player protest eligibility. Both managers and the individuals involved are to report to Liberty Park's offices at the conclusion of the game being protested. If player(s) being protested do not report to the office at the completion of the game it will be an admission of guilt and protest will be upheld. Player must produce a drivers license to confirm their identity. License will then be compared to the team Roster. If the protested player does not appear on Roster, game will be reversed. If the team has not turned a roster in, protest will be upheld and game will be reversed.

EJECTIONS TO A COED MALE AND FEMALE

39.01 If a male player gets ejected or leaves the game for any reason and the team has no substitute for that player, an out will be taken every time the player is due to kick.

39.02 If a female player gets ejected or leaves the game for any reason and a team has no substitute for that player, the following male will also be removed from the game. An out will be taken for both players each time the players are due to kick.

INJURIES TO A MALE AND FEMALE

40.01 If a male player is injured in the course of a game and he cannot continue to play and the team has no other players to replace the injured player, no out will be taken.

40.02 In case of an injury to a female player the following male player will also be removed from the game, unless a substitute is available. There will be no out when either player comes up in the kicking order.

UMPIRE FEE

41.01 An umpire fee of \$10 must be paid *prior to the start of the game* to the umpire during the ground rules. Failure to do so will result upon

STANDINGS

42.01 Updated weekly at our website at www.libertyparkofamerica.com.

42.02 Point System: Win= 2 points Tie= 1 point Loss= zero

42.03 The team with most points at the completion of the season will be declared the champion. The team with the 2nd most points will take 2nd place. If at the end of the season there is a tie for 1st with the same amount of points between the teams, a playoff game will be played. This tie for 1st will be played that same night if space is available. This game will determine that position regarding the final standings. If a three way tie exists for 1st place once the season is completed, a blind drawing will be held. The odd team will sit out the 1st game, then they will play the winner of the 1st game to determine the league 1st place champion. In case of a tie for 2nd place, the team with the best played against record will take 2nd. If there is still a tie, the team with the most runs scored between the teams wins.

PLAYOFFS

43.01 Dates and specific format to be determined. A notice will be posted on the web at libertyparkofamerica.com.

AWARDS

43.01 First place teams will receive a maximum of 15 individual awards.

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